**RESPONSIVE DESIGN**

PATRONES

1. Mostly Fluid 🡪 [www.antarcticstation.org](http://www.antarcticstation.org)
2. Column Drop 🡪 [www.modernizr.com](http://www.modernizr.com)
3. Layout Shifter 🡪 [www.foodsesne.is](http://www.foodsesne.is)
4. Tyny Tweaks 🡪 [www.futurefriendlyweb.com](http://www.futurefriendlyweb.com)
5. Off Canvas 🡪

Consideraciones de dllo

1. Portrait – Landscape.
2. Viewport. 🡪 [www.viewportsizes.com](http://www.viewportsizes.com)
3. Unidades de medidas.
   1. Absolutas
      1. px
   2. Relativas
      1. %
      2. em – rem
      3. vh – vw
4. Densidad de pixel – retina display.
5. Tab.
6. Gestos.
7. Estrategias.
   1. Graceful Degadation 🡪 Desktop -> Mobile.
   2. Progressive Enhancement 🡪 Mobile -> Desktop
8. Carga del sitio.

Lazy Loading 🡪 Blazy

cdnjs.com

SERVER WITH PYTHON

1. Install Python.
2. Open comman line, browse to project and type
   1. python -m SimpleHTTPServer
3. Type in the mobiles browser the ip address (PC) and the port

REMOTE DEBUGGING

HAMMER.JS

Eventos de cellular.

GIT

1. Install Git.
2. Open comman line, browse to project and type
   1. git init
   2. git status
   3. git add .
   4. git commit -m “Subiendo todos los archivos del curso de responsive design”
   5. git remote add origin https://github.com/AndresSalazarMarin/prueba-responsive.git
   6. git push -u origin master
3. New brench gh-pages -> settings

PageSpeed Tools

TinyPNG – TinyJPG -> Reducir tamaño de imágenes

Update optimized images

* git status
* git commit -m “images”
* git push -u origin master
* git pull
* git checkout gh-pages
* git merge master
* git status
* git push origin gh-pages

Critical path css generator

CSS Compressor